

PPR has created detailed on-court education for **Coaches** working with adult pickleball players. PPR certification workshops illustrate how to deliver quality individual and group lessons for adult beginner and improving adults, while attending to individual needs.

The certification process consists of the following:

A recommended 2 hours of at home study using the 50 page PPR Study Guide prepared by Sarah Ansboury, 5 time National Champion.

Then a 3 hour self-paced online course (on which you must score 100%) with a recommended 2 hours of practice on details learned in the Study Guide.

That is followed by a 4 hour on-court evaluation of each potential Coach preparing them for a three part assessment phase.

The two areas assessed during the workshop are:

- ★ Personal skills demonstration, and
- ★ The delivery of a 20-minute group lesson in front of the on-court Evaluators highlighting their individual coaching skills.

The final assessment is an online written exam submitted within seven (7) days of completion of the workshop, on which you must score at least 75%.

Key Elements of the PPR Workshop are:

- ★ Introduction to the game of pickleball
- ★ Creating success for beginner pickleball players
- ★ Developing quality warm-ups for beginner and improving adults
- ★ Outlining specific technical parameters
- ★ Introducing competitive formats
- ★ Organizing effective lesson structures for beginner and improving adults

To successfully pass all areas of assessment, coaches must be able to demonstrate the following:

- ★ Play pickleball at a minimum 3.5 level or better with technically sound strokes
- ★ Demonstrate all the basic shots in pickleball, both technically and tactically
- ★ Show an understanding of the technical stroke parameters as outlined in the PPR study guide
- ★ Explain how the game of pickleball is played-
- ★ Effectively organize students in a manner that allows for optimal learning
- ★ Score a minimum of 75% or higher on the online written assessment within 7 days following the PPR workshop